# Piano Playing Arm Group 7

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# **Background / Objectives**

- Develop the hardware and software necessary to enable an ABB Industrial Arm to play a musical keyboard
- Decide on method for the robot to physical press the keys
  - $\circ$  Moving the arm
  - Hydraulic actuator
  - Electrical solenoid
- Write RAPID code where a user can enter a song and the software will interpret the notes into movements

# Hardware

- A Casio SA-76 Keyboard was used
- 12V DC, 2.5 A, Electric solenoid
- 24V relay to actuate the solenoid from robot controller
- 12 V Power Supply





#### **End Effector**



- Solenoid pushes with a large amount of force
- Bouncy ball to prevent damage and noise

#### **Relay Switch Circuit**



# **Robotstudio Simulation**

- Used CAD Model of the end effector and the keyboard
- Establish working configurations of the arm
- Establish timing of moves
- Establish waiting protocol



### **RAPID Code**

- Moving between keys
   MoveL commands
- Timing
  - $\circ$  WaitTime
  - $\circ$  ITimer
- Push
- Retract



#### GoToKey(num keyNum) Algorithm

```
PROC GoToKey(num keyNum)
```

!Some delicious RAPID code that may or may not do things of important nature to do with the robotics

```
! Do some calculations to determine the location of the position
! X: Variable
! Y: -1183.2 mm
! Z: 125.1 mm
VAR num distWW := 20.31;
```

```
VAR num distBW := 22.78/2;
VAR num distance := 0;
```

```
IF keyNum MOD 12 > 0 and keyNum MOD 12 < 7 THEN
distance := distBW * (keyNum MOD 12);</pre>
```

```
ENDIF
```

```
IF keyNum MOD 12 = 7 THEN
    distance := distBW * 6 + 2*distBW;
ENDIF
```

```
IF keyNum MOD 12 > 7 AND keyNum MOD 12 < 12 THEN
   distance := distBW * 6 + 2*distBW + ((keyNum MOD 12) MOD 7) * distBW;
ENDIF</pre>
```

```
distance := distance + Trunc(keyNum / 12) * (10 * distBW + 4 * distBW);
TPWrite "Distance calculated: " \num:=distance;
MoveL [[-distance + 26.0,-1183.2,125.1],[0.55982,0.38937,-0.58583,0.43795],[-2,-1,2,1],[9E+09,9E+09,9E
ENDPROC
```

### GoToKey(num keyNum) Hardcoded

```
PROC GoToKey(num keyNum)
   timecount := 0;
    !SetD0 D652 10 D01, 1;
    Some delicious RAPID code that may or may not do things of important nature to do with the robotics
    ! Do some calculations to determine the location of the position
    ! X: Variable
    ! Y: -1183.2 mm
    ! Z: 125.1 mm
    ! Retract the pusher
    ! Wait a bit
   IF keyNum = -1 THEN
       WaitTime(5 - timecount * 0.1);
   ELSE
       Retract:
       IF keyNum = 1 THEN
           MoveL [[26.79,-1183.27,140.6],[0.55992,0.389101,-0.585975,0.437862],[-1,0,1,1],[9E+09,9E+09,9E+0
```

# GoToKey(num keyNum)

- Moving from one key to the next
- Hard coded version with online programming
- Input parameter 1 44
  - Each representing a specific key
- -1 is a hold

# Timing

- The biggest challenge
- Using wait commands and interrupts in order to press keys consistently
- Interrupts
  - Managed the timing between keys
- Wait commands
  - Managed timing for retracts and pushes
  - Compensated for a short move



- Toggling D652\_10\_DO1 to 1 or 0, retracted or extended the solenoid
- Wait commands were essential
  - Prevents dragging tool over keyboard
  - Allows tool to fully extend
- Wait commands had to be properly synced up with interrupt for program to function









#### **Future Improvements**

- Increase solenoid switching speed
- Play Chords
- Easier Calibration
- Reduce mechanical noise
- Read Midi Data

#### **Division of Labor**

Dembski, Clayton John	RAPID code, Demo Setup
Rangel, Steven	Hardware, CAD
van Rossum, Floris	Robot Studio, Demo Setup
White, Adam	Hardware, Electrical

**Questions**?